Because of the long weekend and pre-existing plans our group was not able to meet this week, but we were able to meet the day groups were first assigned. On that day everyone met - Aiden, Ashim, Spencer, and Cooper.

We mainly used this meeting to connect names to faces and figure out the optimal way to get in contact with each other. We also discussed the games we each made for Project 1 and what we might want to do with our game for Project 2, but no concrete plans for our game have been made yet.

The first thing we have to do next is assign our group roles. After that we need to decide what we’ll be doing for a game and then do a design document for that. We plan to do this next week.

As of now everyone on the team is getting along well. The project is in an early state, but on the first week that is to be expected.